

GORYO



♥ 16

♣ 4

♠ 1/3

♦ 3

☠ 0

✖ **GHOST:** its ♣ is considered **Spectral**.

✖ **EYES OF THE SHŌGUN:** when rolling ⚔, instead of applying the effect, ♣ toward the nearest enemy and ✖.

✖ **DISCHARGE** (♠ 2): if it causes ♣, the ✖ also affects another enemy adjacent to the target.

⚡ **BINDING** (♠ 3): ⚔ (5): ♣ provokes ♠. Moves the target adjacent to the goryo.

NORMAL

1-3 (+ ♥)

1. Discharge.

2. ♣ up to ♠ 3. Binding.

3. ♣ toward enemy.

4-6 (- ♥) ⬛

1. If there are 2+ enemies together, ♣ up to ♠ 2 of one. Discharge. If it causes ♣, provokes ⚔.

2. ♣ up to ♠ 3. Binding. If the target fails the ⚔ test, ✖.

3. ♣ toward enemy.

AGGRESSIVE

1-2 (+ ♠)

1. Discharge with +1 ⚡.

2. ♣ up to ♠ 2. Discharge with +1 ⚡.

3. ♣ toward enemy.

3-6 (- ♠) ⬛

1. ♣ up to ♠ 2 of 2+ enemies. Binding and Discharge to each.

2. ♣ up to ♠ 2. Binding and Discharge.

3. ♣ toward enemy.